Agenda

• Introduction: Architecture and OSM R3
• Hands On! - Installation, configuration and instantiation
• Contributing to the Community
ETSI NFV architecture and components

Section: Introduction
What is NFV trying to address?

- Network Function Virtualization (NFV) proposes to virtualize network functions that typically run in dedicated appliances.
- The main goal is to support virtualized functions over COTS servers.
- Virtual Network Functions (VNFs) acquire all the advantages of Cloud Applications.
How was this originated?

• A white paper was written in 2012 by the world's leading telecom network operators.
• This group evolved to the ETSI NFV ISG (Industry Specification Group), formed today by 300+ companies.
• Their main motivation had to do with the increasing TCO of building a network with proprietary hardware appliances.
ETSI Publications

- Based on member’s feedback, field experiences and proof of concepts, standard documents have evolved.
- 60+ publications exist today, including the following three main documents:
  - NFV Architectural Framework
    http://www.etsi.org/deliver/etsi_gs/NFV/001_099/002/01.02.01_60/gs_NFV002v010201p.pdf
  - NFV Infrastructure Overview
    http://www.etsi.org/deliver/etsi_gs/NFV-INF/001_099/001/01.01.01_60/gs_NFV-INF001v010101p.pdf
  - NFV Management and Orchestration
    http://www.etsi.org/deliver/etsi_gs/NFV/001_099/002/01.02.01_60/gs_NFV002v010201p.pdf
Benefits of a standard NFV architecture

- We are looking for a **unified and generic virtualization infrastructure**, compatible with any vendor’s Virtual Networking Function (VNF), so **standardization is a must**.

![Diagram showing hardware infrastructure for virtualization and management/orchestration](image)

**Vendor #1**

- Hardware Infrastructure for Virtualization + Manager
  - a.k.a “Telco Cloud”

**Vendor #2**

**Vendor #3**

**Management / Orchestration**

**Common Operator’s Infrastructure**
The ETSI NFV Architecture

- The standard architecture can be better understood in three blocks:
NFVI: NFV Infrastructure

- NFVI goal is to provide a virtualization environment for VNFs, including virtual compute, storage and networking resources.

- But! networking applications may have more strict performance requirements, we will discuss that later.
• The Virtualized Infrastructure Manager is part of the ‘MANO Stack’ and addresses provides lifecycle management for virtualized resources (VMs, volumes, networking paths and connectivity, etc.)

Examples: OpenStack distributions, VMWare products, Public Cloud managers, etc.
MANO: VNF Manager

• The VNF Manager, also part of the ‘MANO Stack’, covers lifecycle management for Virtual Network Functions (VNFs), either directly or through their own Element Management System (EMS).

• VNF Managers can be generic (current trend), or vendor-specific ones.
MANO: NFV Orchestrator

• The NFV Orchestrator, the higher entity in the ‘MANO Stack’, covers general resource orchestration and services lifecycle, which comprise multiple VNFs and define their roles (traffic paths, scaling decisions, and other service-related requirements)

• It can interact with a generic VNF Manager, or vendor-specific ones.
Virtual Network Functions

- Finally, the VNFs, which are supported by the underlying NFVI, and managed by their own EM (internal manager) and the VNF Manager (external, ‘context-aware’ manager)
- They should be able to provide any networking function and interact with other VNFs.
VNF Descriptor files

One of the most important aspects of achieving a unified VNF catalogue, is having a standard way of describing VNFs.

- MANO solutions should give the possibility to describe VNFs through ‘descriptor files’
- The industry’s goal is a unified and standard descriptor file format across different platforms.
- Both NS (comprised of VNFs) and VNFs should be described in a simple way.
VNF Special Requirements

VNFs, especially data-plane ones, usually have additional requirements than common cloud applications, including:

- Minor latency (disk I/O & network) → faster disks, QoS, higher BW
- Geographical distribution → multi-site cloud
- Horizontal auto-scaling → automated operations
- Higher throughput or PPS → EPA: Enhanced Platform Awareness
VNF Special Requirements: EPA!

EPA covers the different approaches that can be taken to increase performance while maintaining a generic (COTS) infrastructure.

- **Huge Pages**
- **NUMA Topology Awareness**
- **CPU Pinning**
- **Data Plane assignment**
The NFV MANO Landscape

• Given that the VIM is already well covered by OpenStack distributions and proprietary solutions, in practice, the “NFV MANO” part focuses on the VNF Manager and NFV Orchestrator.

• Among the most popular open source platforms for NFV MANO, we have:
Introduction to
OSM Release Three

Section: Introduction
Let’s get started with OSM

Before exploring the highlights of OSM, let’s begin the installation to make the best use of time.

- Go to slide 32 and begin OSM installation.
The Open Source MANO Project

We are here! Open Source MANO is an ETSI-hosted project to develop an Open Source NFV Management and Orchestration (MANO) software stack aligned with ETSI NFV.
OSM Strategy

**FOCUS ON WHAT WE HAVE IN COMMON**

- **SERVICE PROVIDER 1**
  - BSS 1
  - OSS
  - MANO
  - VIM A

- **SERVICE PROVIDER 2**
  - BSS 2
  - OSS
  - MANO
  - VIM B

- **SERVICE PROVIDER 3**
  - BSS 1
  - OSS
  - MANO
  - VIM C

Key is **INTEROPERABILITY**, not full architecture

**MULTIPLE VIMs & SDNs ARE HERE TO STAY** (public clouds too!)

- openstack
- vmware
- WIND
- OPEN DAYLIGHT
- ONOS

**LEVERAGE ON ETSI NFV WORK**

**READY FOR GREENFIELD AND BROWNFIELD**

**PERFORMANCE MATTERS FOR THE BUSINESS CASE**

**OPEN SOURCE AS TOOL TO FACILITATE CONVERGENCE**

x100
OSM Architectural Principles

- Layering
- Abstraction
- Modularity
- Simplicity

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How OSM maps to ETSI NFV MANO?

Run-Time Scope
- Automated end-to-end Service Orchestration
- Superset of ETSI NFV MANO
- Plugin model for integrating multiple SDN controllers
- Plugin model for integrating multiple VIMs
- Plugin model for integrating monitoring tools
- Integrated Generic VNFM with support for integrating Specific VNFMs
- Support for Physical Network Function integration
- Greenfield and brownfield deployments

Design-Time Scope
- Network Service Definition (CRUD operations)
- Model-Driven Environment with Data Models aligned with ETSI NFV
- VNF Package Generation
- GUI

GUI & Design-Time Tools
- OSS/BSS
- EMSs
- Specific VNFM
- VNFM
- PNFs
- NFVI
- ODL
- ONOS
- Floodlight

Network Service Or orchestrator

VNF Configuration & Abstraction

Resource Orchestrator (Includes VIM/SDN Connectors)

OpenVIM

Main NFV reference points

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This is today’s OSM (simplified) Architecture
...which is evolving!
Why is OSM Awesome?

It has a rich and open information model

- Agnostic to VIM, SDN platform, VNF and OSS connectors/specifics.
- It allows for a uniform NFV orchestration, abstracted from the environment.
- Aligned with ETSI-NFV Information Model

Why is OSM Awesome?

It has a large and diverse community! More than 90 members and growing.
Why is OSM Awesome?

It is well organized for producing production-ready upstream code.
Why is OSM Awesome?

It prioritizes features for production readiness

- Multi-VIM: OpenStack, AWS, VMWare
- Multi-SDN: ODL, ONOS, Floodlight
- One-click installer
- Network Service Scaling
- Multi-Site, and more!

- Multi-tenancy & RBAC
- Monitoring Module
- Enhanced VIM support & emulation
- NB API Consolidation
- Affinity/Anti-Affinity Rules
- CI/CD Workflow
- Information Model Consolidation
Why is OSM Awesome?

...and will keep expanding its features towards production deployments:

- Alignment of OSM NBI to SOL05 & SOL04
- Tighter integration of Monitoring module
  - Leverage on metrics and alarms to drive further automation (new Policy Manager module)
- Management of VNFs of new generation
  - Docker containers + Kubernetes mgmt
  - Hybrid NFs (Virtual + Physical)
- Support of future 5G deployments
  - Network Slicing likely to require NS Nesting, Management of shared resources
- Improvements in packaging format
- Portable and lightweight deployments
Agenda

- Introduction: Architecture and OSM R3
- Hands On! - Installation, configuration and instantiation
- Contributing to the Community
Installing OSM
Release Three
Section: Hands On!
The lab environment

Each POD is an OpenStack tenant containing:

- A VM running Ubuntu, ready to install OSM and the VIM Emulator.
- Connection to 2 networks:
  - “PUBLIC_LAB”: for external management.
  - “mgmt”: to place VNFs and directly interact with them.

Lab folder: https://goo.gl/Vuv7xw
The lab objectives

1) Install and get familiar with it
2) Understand the interactions
3) Get familiar with a new testing NFVI
4) Understand what can be controlled
Installing OSM

There are multiple options for installing OSM, including:

• Installing into LXC containers (current official way)
  • From binaries (>60m)
  • From source code (>60m)
  • From prepared LXC images (~7-12m)
  • Adding a the VIM emulator (+ ~10m, ~1m with images)

• Installing into Docker Containers (experimental, ~3m with images)

Hands-on: Let’s install OSM!

In this exercise, we will use prepared LXC containers, with a new option for including an OpenStack VIM Emulator * (~10min)

1. Access your POD’s virtual machine (ubuntu/ubuntu), which already includes LXC/LXD setup, the installer file, and Docker (for the VIM Emulator)

2. Run the following command to initiate automated installation:

   ```
   ./install_osm.sh --lxdimages -l http://147.75.91.107/directory --vimemu
   → The procedure will import LXC images from a local repository (if specified without “-l”, it will download them from the official public repository)
   → The --vimemu option is only available with the latest installer file
   ```
Hands-on: Let’s install OSM!

At the end of the installation script, some environment variables should be set to your session to run the OSM client and VIM Emulator.

# You can copy the following lines or directly put the IPs after the equal signs.
# OSM client related variables

```bash
export OSM_HOSTNAME=`lxc list | awk '($2=="SO-ub"){print $6}'`
export OSM_RO_HOSTNAME=`lxc list | awk '($2=="RO"){print $6}'`
```

# VIM Emulator related variables

```bash
export VIMEMU_HOSTNAME=172.17.0.2
```

→ They can be set on the fly or persisted at the end of your ~/.bashrc file.
Hands-on: Let’s install OSM!

Finally, you should be able to login with admin / admin credentials to the UI, or run some OSM commands from the host

```bash
# VIM List and Network Service Descriptors list
# will show empty for now
osm vim-list
osm nsd-list
# VIM Emulator should show a couple of
# “emulated datacenters”
docker exec vim-emu vim-emu datacenter list
```
Time for a <br>
let’s grab some ☕️
OSM initial configuration

Section: Hands On!
Configuring OSM

There are a few things to get started:

• Ensure that components have been adequately integrated during the installation process
  • SO - RO
  • SO - VCA Config Agent

• Associate a VIM (or VIMs) to OSM
  • OpenStack (real, or VIM Emulator)
  • VMWare VCD
  • Amazon Web Services
Hands-on: Let’s check the accounts!

In this exercise, we will check that relevant components have been integrated during installation. Go to ‘Accounts’ tab and check RO:

- **RO Account name**
- **RO container IP**
- **RO API port**
- **Default ‘osm’ tenant**
Hands-on: Let’s check the accounts!

Now, let’s check the config-agent account, which is the main Juju controller that resides inside the VCA container:

Account name
Juju controller container IP (nested inside VCA LXC)
Juju controller API port
Controller credentials
1. Using the OSM client, let’s register the OpenStack VIM Emulator*:

   osm vim-create --name emu-vim1 --user username --password password --auth_url http://172.17.0.2:6001/v2.0 --tenant tenantName --account_type openstack

1. Check that it gets listed and its details shown:

   osm vim-list

   osm vim-show emu-vim1

* More references about the VIM Emulator can be found at https://osm.etsi.org/wikipub/index.php/VIM_emulator
Hands-on: Our first VIMs

Now, let’s connect an OpenStack VIM that has been prepared for your POD

1. Using the OSM client, let’s register the OpenStack VIM:
   
   osm vim-create --name openstack-osm{X} --user osm{X} --password osm{X} --auth_url http://147.75.70.249:5000/v3 --tenant osm{X} --account_type openstack
   
   ...where {X} is your POD number (you can copy the command from the POD list)

1. Check that it gets listed and its details shown:
   
   osm vim-list
   
   osm vim-show openstack-osm{X}
Onboarding my first NS/VNF

Section: Hands On!
Onboarding NSs / VNFs

• The NS / VNF package containing the descriptors (at least) should be prepared first, options:
  • Downloading examples and editing them.
  • Using the Design-time Tools:
    • Build a base one using the CLI tool, then customize it.
    • Build it using the GUI Composer, from scratch.

• Once we have our packages, we need to onboard them, using the OSM client or the GUI Composer. Note that VNFs should be onboarded first, since NS usually contain references to existing VNFs.
Hands-on: Let’s get a NS onboarded!

In this exercise, we will onboard a sample NS/VNF which will be instantiated later over a real OpenStack environment.

1. Download the packages from [here](#) to explore them together first.

2. Onboard the packages by dragging and dropping the tar.gz files from your computer to the ‘Catalog’ area. Ensure you upload the VNF package first, and then the NS package.

3. Check that the package options can be explored and modified using the composer tool (menus at the right). Double check that they appear using the OSM client as well.
Hands-on: Let’s get a NS onboarded!

Now, we will confirm that the NS/VNFs were correctly onboarded.

1. In ‘Catalog’ area, check the upload NSDs and VNFDs, you will be able to edit them as well.
2. From the OSM Client, run:
   # List VNF Descriptors
   osm vnfd-list
   # List NS Descriptors
   osm nsd-list
Hands-on: Let’s onboard another NS!

Next, we will onboard sample NS/VNF packages that come with the VIM Emulator. This time we will use the OSM CLI.

1. Download them from [here](#) to explore them together first.
2. Onboard the packages, already present your host VM
   
   # VNFs
   
   osm upload-package vim-emu/examples/vnfs/ping.tar.gz
   osm upload-package vim-emu/examples/vnfs/pong.tar.gz

   # NS
   
   osm upload-package vim-emu/examples/services/pingpong_nsd.tar.gz
1. In ‘Catalog’ area, check the upload NSDs and VNFDs, you will be able to edit them as well.

2. From the OSM Client, run:
   - # List VNF Descriptors
     osm vnfd-list
   - # List NS Descriptors
     osm nsd-list
Launching my first VNF instances

Section: Hands On!
Launching VNFs consists on instantiating a Network Service that already contains them.

It can be done through two methods:

- Using the GUI, ‘Launchpad’ menu.
- Using the OSM client.
Hands-on: Let’s instantiate our first NS!

In this exercise, we will instantiate the sample Network Service for the VIM Emulator first. We will use the OSM client for this.

1. While viewing the ‘Dashboard’, and using the OSM client, launch your first Network Service:

   osm ns-create --nsd_name pingpong --ns_name test --vim_account emu-vim1

1. Check the status both in the GUI (Dashboard tab) and using the command line:

   # From OSM Client

   osm vnf-list / osm ns-list

   # From VIM Emulator command line

   docker exec vim-emu vim-emu compute list
Hands-on: Let’s instantiate our first NS!

Now that our first NS is active, let’s interact with it. We will see that the VIM emulator launches each instance as a Docker container.

1. Being at the host VM shell, get inside the ‘ping VNF’ container
   
   ```bash
   docker exec -it mn.dc1_test.ping.1.ubuntu /bin/bash
   ```

2. Once inside the ‘ping VNF’, check its networking interfaces the other ‘pong VNF’
   
   ```bash
   ifconfig
   ```

3. Ping the ‘pong VNF’ to check that the ‘default’ network has been correctly simulated.
   
   ```bash
   ping 192.168.100.4
   ```
Hands-on: Let’s instantiate a new NS!

In this second exercise, we will instantiate a Network Service in a real OpenStack VIM. We will use the GUI for this.

1. Go to the GUI ‘Launchpad’ menu and select ‘Instantiate’
2. Select the ‘ubuntu_nsd’ and clic ‘Next’
3. Put a name to your NS instance.
4. Select the OpenStack datacenter corresponding to your POD (example: “openstack-osm1”)
5. Clic ‘Launch’!
Hands-on: Let’s instantiate a new NS!

Now that our second NS is active, let’s confirm that it actually appeared in the OpenStack VIM

1. Go to the your OpenStack VIM at http://147.75.70.249
   (credentials: osm{X} / osm{X})
2. Go to Project → Network → Network Topology to see your instantiated VNF.
3. Access the console directly from the OSM GUI Dashboard by clicking the icon
This VNF’s descriptor has been configured to be scaled-out. Let’s scale it out manually and then see it appear at the VIM.

1. Click on the link from the OSM GUI Dashboard, next to the NS name.
2. Click on the ‘Scaling Groups’ tab and then over the ‘Create Scaling Group Instance’ button.

Note! Scaling out/in and most other operations are also supported through the OSM client or directly interacting with the REST API.
Hands-on: Can we scale it?

Autoscaling in or out is not officially supported in Release THREE. Let’s manually scale the VNF “in” for now.

1. Click on the ‘trash can’ icon next to the scaling group instance created in the previous task.
2. You will see the VNF disappearing from both the OSM GUI and VIM platforms.

Note! Scaling out/in and most other operations are also supported through the OSM client or directly interacting with the REST API.
Managing VNF lifecycle

Section: Hands On!
The main mechanism to manage VNF lifecycle during runtime is using proxy charms, managed by a Juju Controller at the VCA container.

Proxy charms implement actions for VNF runtime configuration.

To build a proxy charm:

- Follow the guide here (‘Discussion’ tab includes further details), it will make use of existing ‘layers’ already in place that are able to send SSH commands to the VNF.

- There is a recent contribution that adds support for Ansible, available here: https://osm.etsi.org/wikipub/index.php/Example_VNF_Charms
Hands-on: Let’s manage this VNF!

The ‘ubuntuvnf’ descriptor includes a proxy charm. First of all, we’ll check the code that implements the main actions for this VNF.

1. Explore the downloaded VNFD package, you will find a ‘charsms’ folder.

2. Open the file located at: ubuntuvnf/reactive/ubuntuvnf.py

3. You will find a function called “say_hello()” which is used for this example. Explore the code to see what it’s supposed to do.
Hands-on: Let’s manage this VNF!

Now, let’s check that the proxy charm was correctly loaded into the VCA container when the VNF was launched.

1. From the host’s shell, go to the VCA container: lxc exec VCA bash

2. Run the juju command to confirm if the proxy charm is “active”: juju status

```
root@VCA:~# juju status
Model  Controller  Cloud/Region     Version  SLA
default osm  localhost/localhost  2.2.6  unsupported

App                     Version  Status  Scale  Charm  Store  Rev  OS  Notes
ubuntuab-default-ubuntuab-ubuntuvnf-vnfd-b-b  active  1  ubuntuvnf  local  14  ubuntu

Unit                     Workload  Agent  Machine  Public address  Ports  Message
ubuntuab-default-ubuntuab-ubuntuvnf-vnfd-b-b/0*  active  idle  14  10.44.127.136  ready with credentials 10.25  5.256.4-ubuntu-ubuntu

Machine  State  DNS                     Inst id  Series  AZ  Message
14  started  10.44.127.136  juju-5f9726-14  xenial  Running
```
Hands-on: Let’s manage this VNF!

The proxy charm actions reflect into ‘config primitives’ that can be invoked from the GUI using forms and buttons.

1. Clic on the link in the OSM GUI Dashboard, next to the NS name.
2. Clic on the VNF instance, ‘Config Primitive’ tab, and you will see a list of primitives:
Hands-on: Let’s manage this VNF!

In this example, the “say hello” simple primitive has been implemented to send a message to the VNF’s console.

1. Go to your VNF console by clicking under “VDU Console Link” (ubuntu/ubuntu)
2. Using the ‘say-hello’ primitive, send a message to the VNF terminal
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Joining OSM

Section: Contributing to the Community
Joining the OSM Community

- Join [here](#) as a company or individual contributor!

**HOW TO GET INVOLVED IN OSM**

There are two paths to get involved in OSM as an organisation: as an ETSI Member, or as an OSM Participant.

Check first if your organization is already involved by consulting the list of OSM Members and Participants.

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**Get involved as an ETSI Member**

To take part in the development of OSM and participate to the meetings, ETSI Members need to sign the [OSM Membership Agreement](#) and [CCLA](#). In doing this, they agree to the OSM operating rules which in some cases are different from those in ETSI's Technical Working Procedures. Check if your company is an ETSI Member.

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**Get involved as an OSM Participant**

Organizations who are not members of ETSI may also participate in OSM, attend meetings and help to develop OSM by making technical contributions. They are not applicable for leadership (LG) positions and must pay a participation fee to attend OSM meetings. To get involved as a Participant, please sign the [OSM Participant Agreement](#) and the [CCLA](#).

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**Developers and Users**

Individual developers and end users are welcome to contribute code and feedback to OSM, they just need to [create an individual contributor or user account](#).
Activities

Section: Contributing to the Community
OSM Community Activities

• Weekly Conference Calls
  • Technical, leadership, DevOps, and more!

• Face to Face Meetings
  • Plenaries and Mid-Release meetings (every 2-3 months)
  • Next locations: Oslo (Norway), Palo Alto (US)

• OSM Hackfest
  • Second edition had place on March 2018 at Spain, with tons of useful information for new comers and advanced OSM users.
Ways to contribute

Section: Contributing to the Community
Ways to contribute to OSM

• **Try OSM** and give feedback to the community.
• Join as a developer to **make contributions to the code**.
• Join the community to **contribute to design discussions**.
• **Start building your own distribution** of OSM as an integrator.
• **Host an OSM meeting** to contribute to the community’s growth and diversity.
Useful References

• OSM Release Three main wiki page

• VIM Emulator, by Manuel Peuster
  https://osm.etsi.org/wikipub/index.php/VIM_emulator

• VIM Emulator video
  https://youtu.be/lji6FFIKL0w
Thank you!

Questions about this presentation?
Contact Gianpietro Lavado at glavado@whitestack.com